

A game for two players – one is Digit Dog, the other Calculating Cat

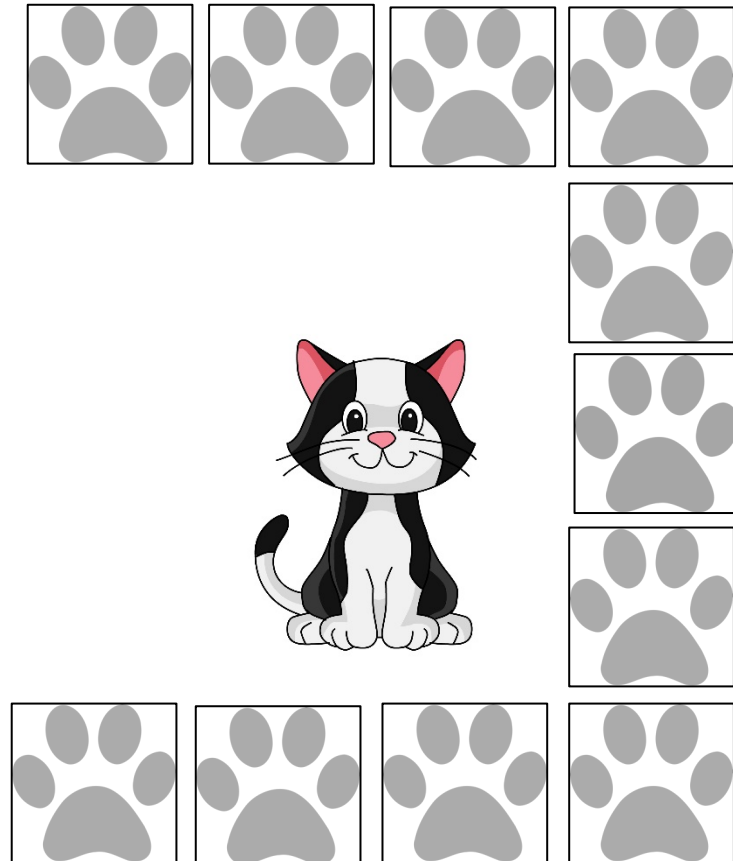
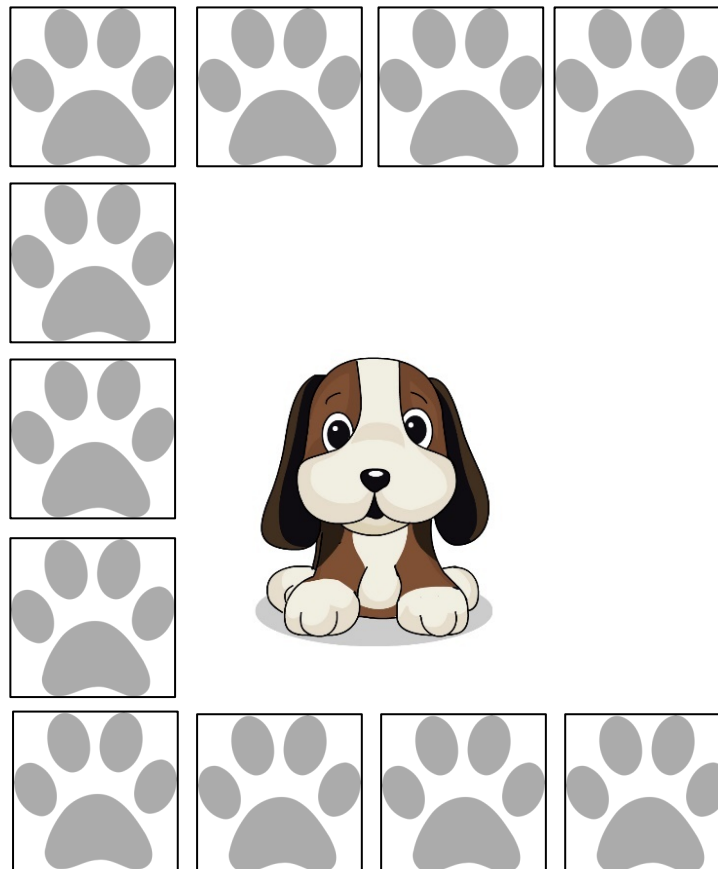
You need: One 1 – 3 dice, one counter.

Digit Dog wants to get to the bone, Calculating Cat wants to get to the fish.

Put the counter on **start**.

Take turns to throw the dice and move the counter – Digit Dog moves towards the bone, Calculating Cat towards the fish.

The winner is the one who gets to the food first.



**Start**